

EnglishReading

Book study of a chapter book by Dick King-Smith (fluency, echo reading, asking questions, summarising, clarifying and inference skills)
Reading and voting for shortlisted Sheffield Book Awards books.

Writing

Writing an imaginary journey to school, inspired by 'Nimish the Adventurer' by Ranjit Singh and Mehrdokht Amini.

Using 'The Umbrella' by Ingrid & Dieter Schubert to inspire our own story writing.

Writing predictions and a character description related to a Dick King-Smith book.

Skills:

Writing correctly and consistently in the present and past tense.

Accurate punctuation of longer pieces of writing.

Using conjunctions to join clauses

Revision of spelling patterns for past tense verbs.

Spelling high frequency words accurately in independent writing

Learning joins for cursive handwriting

Geography and History

- Identify human and physical geographical features of a small area of the UK (Sheffield).
- Learn about significant historical events, people and places in their own locality.

PE

- Develop fundamental skills of balance, agility and coordination through a range of activities.

Learning 4 Life

- How do I stay safe?
- How do we stop getting ill?

RE

- Learning all about the Muslim faith.

Summer 1 & 2– Journeys (near and far)

MathsFractions

Recognise, find, name and write fractions: half and quarter in numerals and words for:

- a shape
- a set of objects
- a quantity
- a length,
- Write simple fractions, for example $\frac{1}{2}$ of $6 = 3$

Measurement

- Practical activities measuring everyday objects using rulers, tape measures and metre sticks.
- Record measurements using cm/m.
- Read measurements and uses rulers to show these.
- Compare and order lengths, using $>$, $<$ and $=$
- Capacity
- Weight
- temperature

Time

- Tell and write the time (o'clock, half past, quarter-past, quarter to).
- Tell and write the time to the nearest 5 minutes.
- Compare and sequence intervals of time.

Science

This half term we will:

- Learn about how humans change as they grow.
- Find out about and describe the basic needs of humans, for survival (water, food and air)
- Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.

Computing

- Understand that algorithms are made up of clear and precise instructions.
- Debug algorithms.
- Program the start of a story using Scratch Jr.

Art

- Create sculptures using different media.

Music

- Use our voices expressively to sing songs linked to Sheffield.